
FUDGE: A LIGHT-WEIGHT SOLVER FOR ABSTRACT ARGUMENTATION BASED ON SAT REDUCTIONS

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ABSTRACT

We present FUDGE, an abstract argumentation solver that tightly integrates satisfiability solving technology to solve a series of abstract argumentation problems. While most of the encodings used by FUDGE derive from standard translation approaches, FUDGE makes use of completely novel encodings to solve the skeptical reasoning problem wrt. preferred semantics and problems wrt. ideal semantics.

1 Introduction

An *abstract argumentation framework* AF is a tuple $AF = (A, R)$ where A is a (finite) set of arguments and R is a relation $R \subseteq A \times A$ [1]. For two arguments $a, b \in A$ the relation aRb means that argument a attacks argument b . For a set $S \subseteq A$ we define

$$\begin{aligned} S^+ &= \{a \in A \mid \exists b \in S, bRa\} \\ S^- &= \{a \in A \mid \exists b \in S, aRb\} \end{aligned}$$

We say that a set $S \subseteq A$ is *conflict-free* if for all $a, b \in S$ it is not the case that aRb . A set S *defends* an argument $b \in A$ if for all a with aRb there is $c \in S$ with cRa . A conflict-free set S is called *admissible* if S defends all $a \in S$.

Different semantics [2] can be phrased by imposing constraints on admissible sets. In particular, set E

- is a *complete* (CO) extension iff it is admissible and for all $a \in A$, if E defends a then $a \in E$,
- is a *grounded* (GR) extension iff it is complete and minimal,
- is a *stable* (ST) extension iff it is conflict-free and $E \cup E^+ = A$,
- is a *preferred* (PR) extension iff it is admissible and maximal.
- is an *ideal* (ID) extension iff $E \subseteq E'$ for each preferred extension E' and E is maximal.

All statements on minimality/maximality are meant to be with respect to set inclusion.

Given an abstract argumentation framework $AF = (A, R)$ and a semantics $\sigma \in \{CO, GR, ST, PR, ID\}$ we are interested in the following computational problems¹:

SE- σ : For a given abstract argumentation framework AF , compute some σ -extension.

¹<http://argumentationcompetition.org/2021/SolverRequirements.pdf>

CE- σ : For a given abstract argumentation framework AF, determine the number of all σ -extensions.

DC- σ : For a given abstract argumentation framework AF and an argument a , decide whether a is in at least one σ -extension of AF.

DS- σ : For a given abstract argumentation framework AF and an argument a , decide whether a is in all σ -extensions of AF.

Note that DC- σ and DS- σ are equivalent for $\sigma \in \{GR, ID\}$ as those extensions are uniquely defined [2]. For these, we will only consider DS- σ .

The FUDGE solver supports solving the above-mentioned computational problems wrt. all $\sigma \in \{CO, GR, ST, PR, ID\}$. In the remainder of this system description, we give a brief overview on the architecture of FUDGE (Section 2) and conclude in Section 3.

2 Architecture

FUDGE follows the standard reduction-based approach to solve the above-mentioned reasoning problems [3, 4] with the target formalism being the satisfiability problem SAT [5]. For example, given the problem SE-ST and an input argumentation framework $AF = (A, R)$, first, for each argument $a \in A$, we create a propositional variable in_a , with the meaning that in_a is true in a satisfying assignment iff the argument a is in the stable extension to be found. Then conflict-freeness can be modelled by the formula

$$\Phi_1(AF) = \bigwedge_{(a,b) \in R} \neg(in_a \wedge in_b)$$

while the constraint that all arguments not included in the extension must be attacked can be modelled by

$$\Phi_2(AF) = \bigwedge_{a \in A} (\neg in_a \Leftrightarrow \bigvee_{(b,a) \in R} in_b)$$

Then the formula $\Phi_1(AF) \wedge \Phi_2(AF)$ is satisfiable iff AF has a stable extension and a stable extension can be easily extracted from a satisfying assignment of $\Phi_1(AF) \wedge \Phi_2(AF)$. All reasoning problems on the first level of the polynomial hierarchy [6] can be solved in a similar manner and their corresponding counting problems can be realised by iterative satisfiability tests to enumerate all extensions.

Particularly challenging problems are those wrt. preferred semantics as, in particular, DS-PR is Π_2^P -complete [6]. To solve that problem, we use the approach recently presented in [7]. This approach relies on the following observation²:

Theorem 1 ([7]). $a \in A$ is skeptically accepted wrt. preferred semantics iff

1. there is an admissible set S with $a \in S$ and
2. for every admissible set S with $a \in S$ and every admissible set S' with $S' \cap S \neq \emptyset$, there is an admissible set S'' with $S' \cup \{a\} \subseteq S''$.

The above theorem states that we can decide skeptical acceptance wrt. preferred semantics by considering only those admissible sets that attack an admissible set containing the argument in question. As an admissibility check can be solved by a satisfiability check, similarly as above, the above insight leads to an algorithm that can solve DS-PR without actually computing preferred extensions. The algorithm is presented in detail in [7] and experiments confirm a significant performance improvement compared to previous encoding approaches.

Coming to ideal semantics, it is worth recalling [8, Theorem 3.3].

Theorem 2 ([8, Theorem 3.3]). An admissible set of arguments S is ideal iff for each argument a attacking S there exists no admissible set of arguments containing a .

The interesting aspect of [8, Theorem 3.3] is that ideal semantics, although defined based on skeptical acceptance wrt. preferred semantics, does not rely on that notion. Moreover, in [7] we also prove that starting from the set of arguments which are not attacked by an admissible set, its largest admissible set is the ideal extension. We can therefore tweak the machinery we created for computing skeptical acceptance wrt. preferred semantics to compute the ideal extension too. The complete algorithm is presented in [7].

²Define $S' \cap S$ iff there is $a \in S'$ and $b \in S$ with $(a, b) \in R$.

FUDGE is written in C++ and uses the satisfiability solver CaDiCaL 1.3.1³ via its C++ API. CaDiCaL supports *incremental* solving which provides a significant performance boost when successive satisfiability checks have to be made, in particular for counting problems.

3 Summary

We presented FUDGE a reduction-based solver for various problems in abstract argumentation. FUDGE leverages on a mix of standard and novel SAT encodings to solve reasoning problems, with the aim of avoiding the costly maximisation step that is characteristic of some of the abstract argumentation problems. The source code of FUDGE is available at <http://taas.tweetyproject.org>.

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³<http://fmv.jku.at/cadical/>